Course title	**Teaching arts and creativity in the 21st century**
Course code	082
Course category	Arts, well-being and culture
Course purpose and overview	Does your art school need to be more inter-disciplinary and international? Art education is the core of many schools all around Europe. In these schools, artistic disciplines such as art, dance, drama, media and music meet more academic-focused disciplines. The synergy between these disciplines is essential to maintain a high qualitative standard in education, but also to nurture the talents and interests of students. The course incorporates workshops and meetings with local artists and organisations involved in art education as a way to learn new resources to use at school. Every session will also have a debriefing and coaching aspect, where the participants can discuss and identify action plans to implement at their schools. To help the schools get in touch with other local and international organisations, you will attend practical sessions about EU digital tools (such as the European School Education Platform and Selfie for teachers), and other online platforms which can be used to connect with other European and local entities. Join our course to learn new resources and be inspired by how other local and international organisations deal with art education projects!
Course structure and content	This course focuses on teaching arts and creativity in the 21st century, incorporating interdisciplinary and international approaches to art education. Participants will engage in workshops, practical sessions, and meetings with local and international artists and organisations. They will learn about best practices for running art projects in education settings, enhance their knowledge in art education methodologies, and discover EU digital tools and online platforms to connect with other schools and foster collaborations with art institutions.
Duration	One week
Daily programme example	Here is an example of the programme: *Day 0* (usually Sunday) Arrival date *Day 1* Welcome and introduction Ice breakers and team-building exercises Overview of Art Education in the 21st Century Identifying Best Practices for Running Art Projects in Education Settings Workshop with Local Artists and Art Education Organisations Cultural and social activities Feedback day 1 *Day 2* Enhancing Knowledge in Art Education Methodologies and Techniques Practical Sessions on EU Digital Tools and Online Platforms for Art Education Debriefing and Coaching Discussions on Implementing Action Plans at Schools *Day 3* Exploring Interdisciplinary Approaches to Art Education Learning New Resources for Use in Schools Workshop and Collaboration Sessions with International Art Institutions Cultural and social activities *Day 4*

	Using Techniques and Methodologies Learned in Classroom Settings Creating Interdisciplinary Art Projects Networking and Connecting with Other Schools in Europe Cultural and social activities *Day 5* Showcasing Art Education Projects and Best Practices Reflecting on Learning Outcomes and Course Experience Discussion of future cooperation and planning follow-up activities / Brainstorming dissemination ideas Final feedback Validation of learning outcomes and a certification ceremony Cultural and social activities *Day 6* Full-day trip *Day 7* Departure date Programme details may be subject to amendment based on trainer, participant needs and other factors such public holidays. Changes might be needed to make up for time lost due to unforeseen or changing circumstances which might be out of the reasonable control of the hosting organisation.
Learning objectives	Identify and apply best practices for running art projects in education settings. Enhance knowledge and understanding of art education methodologies and techniques. Familiarize with EU digital tools and other online platforms for art education and collaboration. Use the learned techniques and methodologies effectively in classroom settings to promote creativity and interdisciplinary learning. Develop the ability to connect with other schools in Europe and establish collaborations and partnerships with international and local art institutions.
Learning outcomes	Identify best practices for running art projects in an education setting Improve the knowledge in art education Learn about EU digital tools and other online platforms Be able to use the techniques and methodologies learned Be able to connect with other schools in Europe and foster collaborations and partnerships with other international and local art institutions
Assessment and validation of learning outcomes	The learning outcomes will be assessed and validated through various methods during the course: group discussions, lesson plans and teaching demonstrations, group projects, reflective journaling
Target audience	Teachers of any subject, educators, and school administrative staff
Admission requirements for participants	No specific requirements
Language of delivery	English
Language level requirements for participants	B1 or more
Maximum number of participants	20

Please note that the course outlined is intended as an example only and may not necessarily be fully executed in accordance with all its details. Our need analysis is primarily based on enrolment information, information shared at kick-off meetings, and pre-evaluation of competencies. As such, it is possible that the programme may be adjusted to better accommodate the diverse needs of participants.